

# Quick Sort

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# Quick Sort

- The quick sort sort algorithm uses the divide and conquer strategy.
- Quick sort on an input array with ‘n’ elements consists of three steps.
  1. **Divide** - Partitions ( divide) array into two sublists **s1 & s2** with  $n / 2$  approximate elements each.
  2. **Conquer**- Then sort sub list **s1 & s2**
  3. **Combine**- Merge **s1 & s2** into a unique sorted group.

# Quick Sort

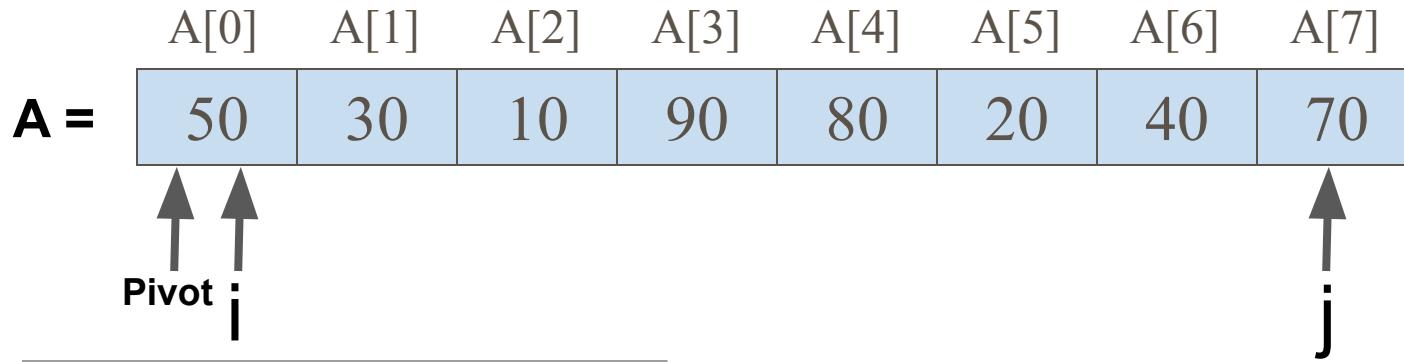
Quick Sort works in three steps in recursive fashion

- Find pivot element that divides the array into two halves
- Quick sort the left half
- Quick sort the Right half

Average Time Complexity =  $O(n \log n)$

Worst Case Time complexity =  $O(n^2)$

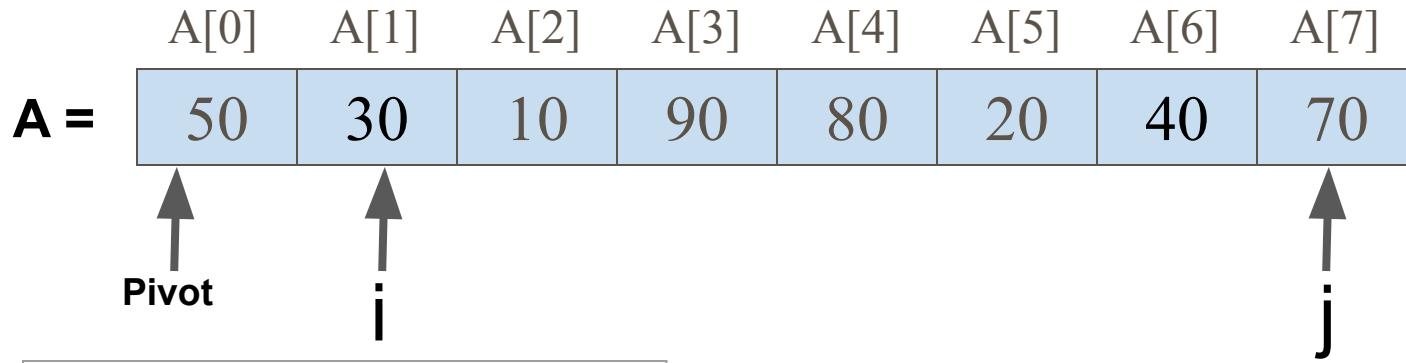
# Quick Sort



```
while (a[i] <= pivot)  
    i++;
```

```
Is 50 <= 50 -TRUE  
    i++ (i = 1)
```

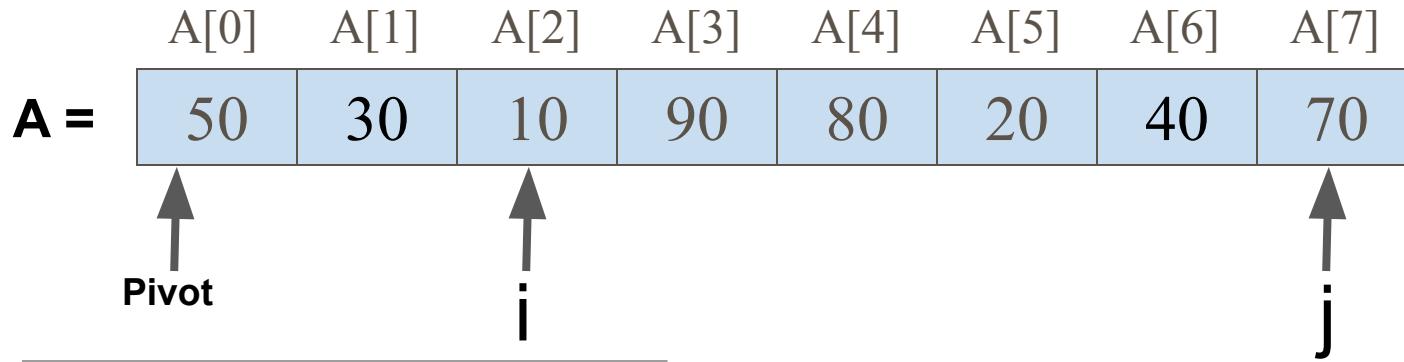
# Quick Sort



```
while (a[i] <= pivot)  
    i ++;
```

```
Is 30 <= 50 -TRUE  
    i++ (i = 2)
```

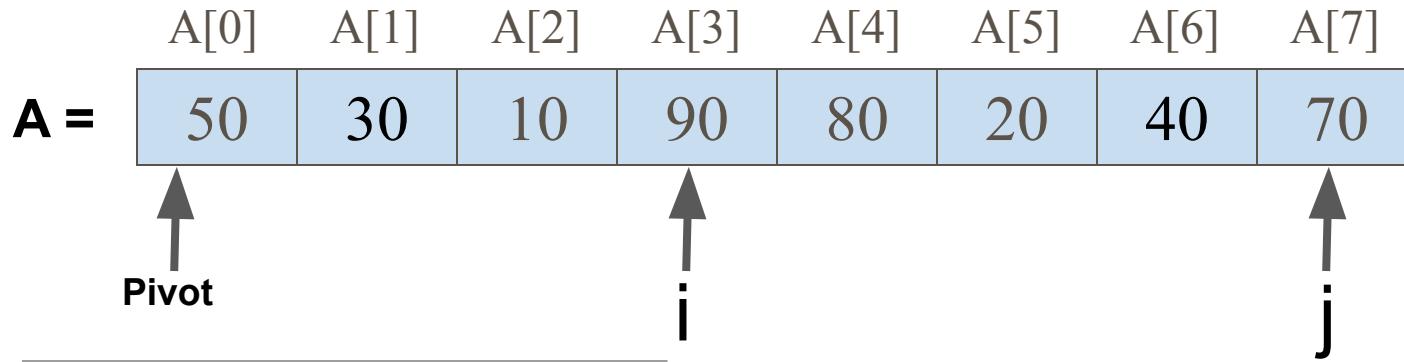
# Quick Sort



```
while (a[i] <= pivot)  
    i ++;
```

```
Is 10 <= 50 -TRUE  
    i++ (i = 3)
```

# Quick Sort

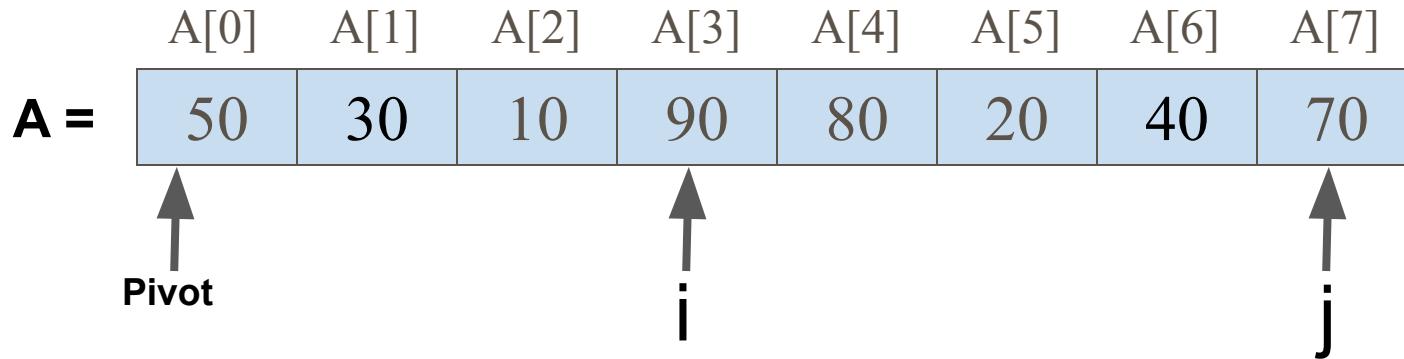


```
while (a[i] <= pivot)  
    i ++;
```

Is  $90 \leq 50$  -FALSE

**Stop**

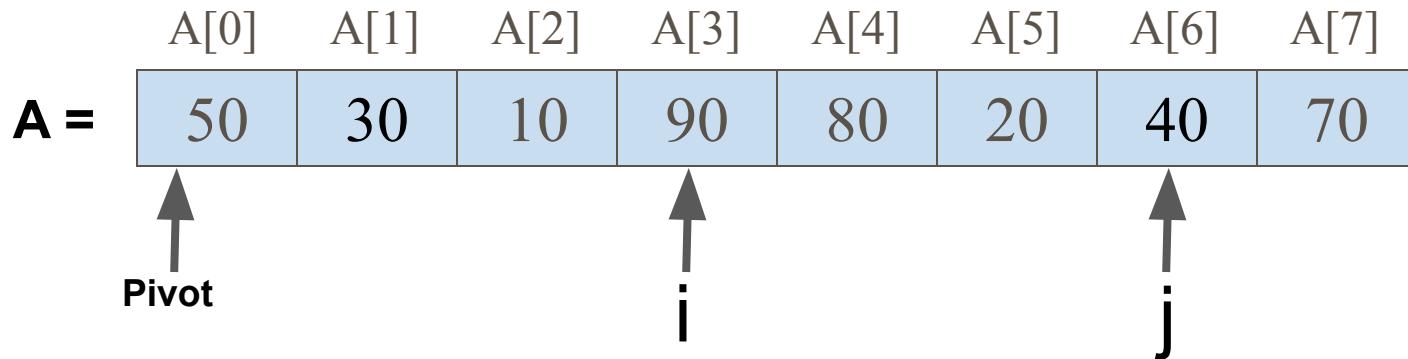
# Quick Sort



```
while ( a [j] > pivot)  
    j -- ;
```

```
Is 70 > 50 - TRUE  
J-- ( j=6)
```

# Quick Sort

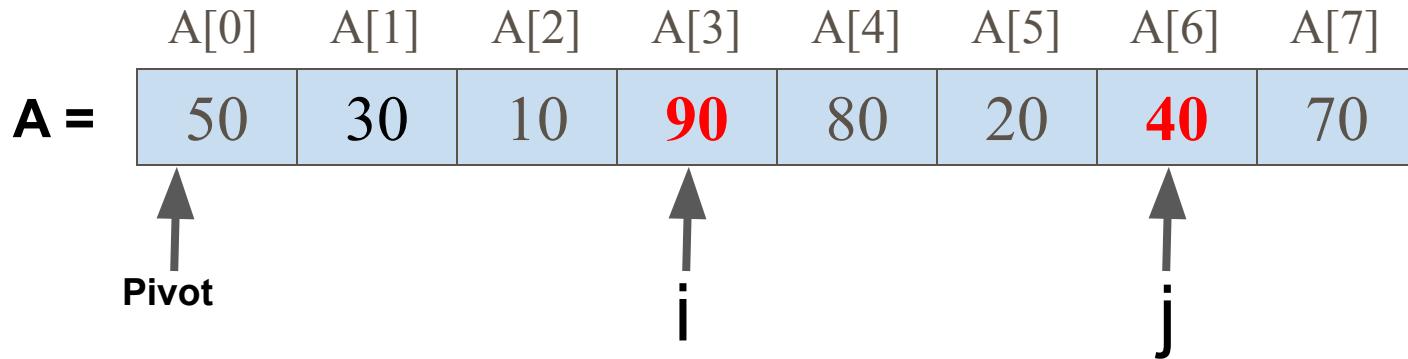


```
while ( a [j] > pivot)  
      j -- ;
```

Is 40 > 50 - FALSE

Stop

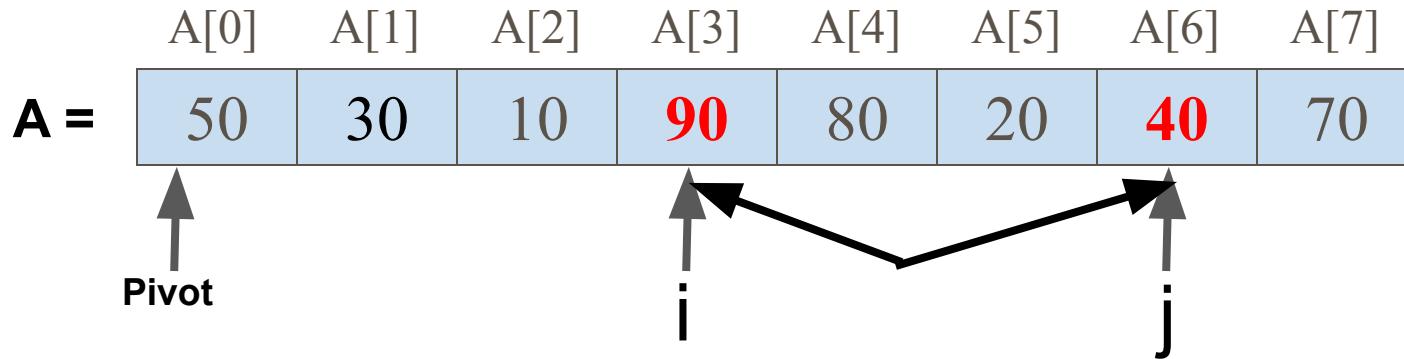
# Quick Sort



```
If (i < j) i.e. (3 < 6)  
swap(a[i],a[j])
```

```
Is 3 < 6 - TRUE  
Swap(90,40)
```

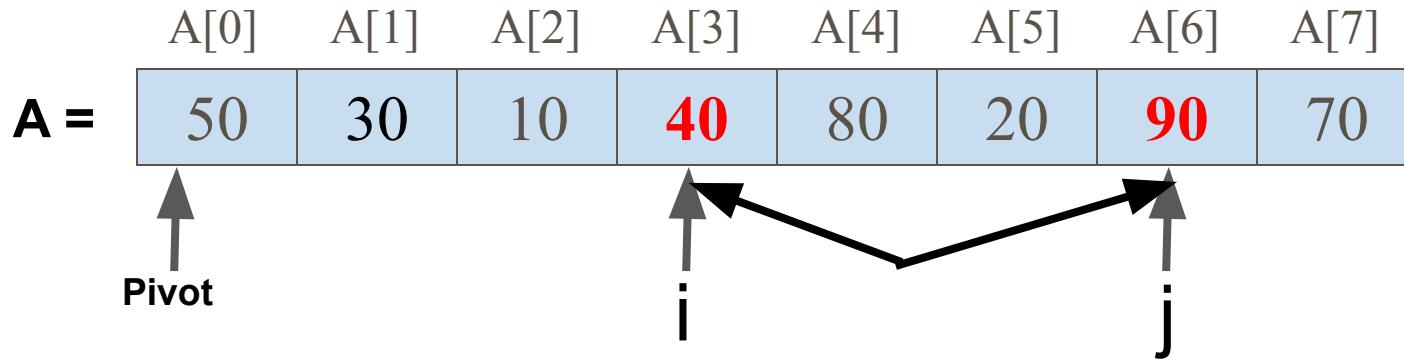
# Quick Sort



```
If (i < j) i.e. (3 < 6)  
swap(a[i],a[j])
```

```
Is 3 < 6 - TRUE  
Swap(90,40)
```

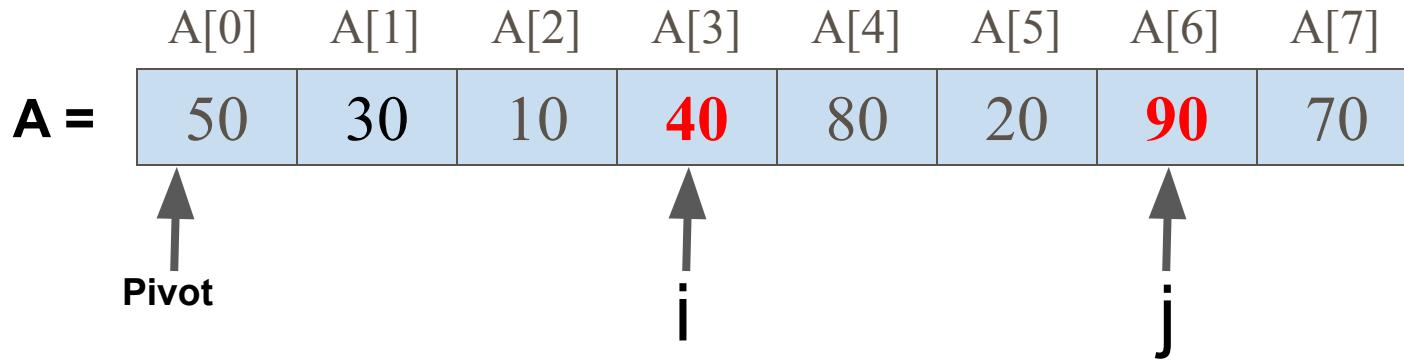
# Quick Sort



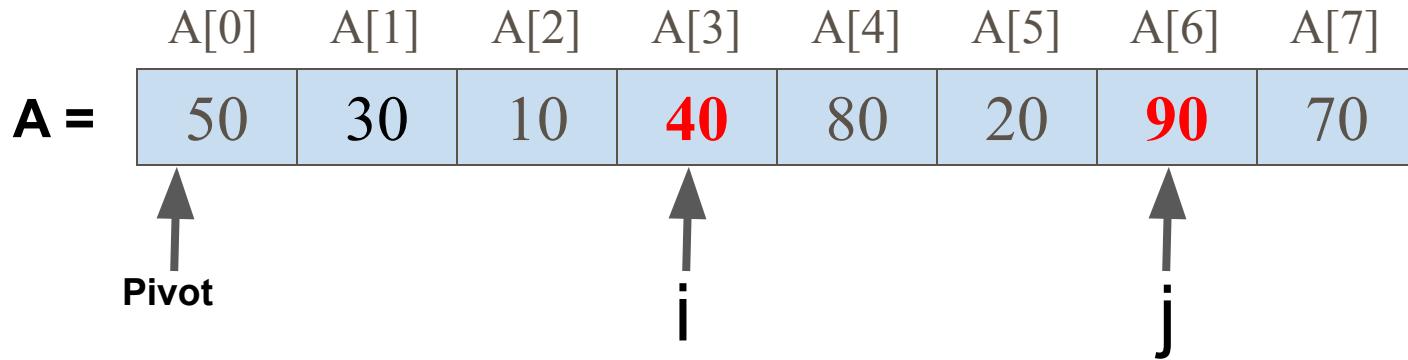
```
If (i < j) i.e. (3 < 6)  
swap(a[i],a[j])
```

```
Is 3 < 6 - TRUE  
Swap(90,40)
```

# Quick Sort



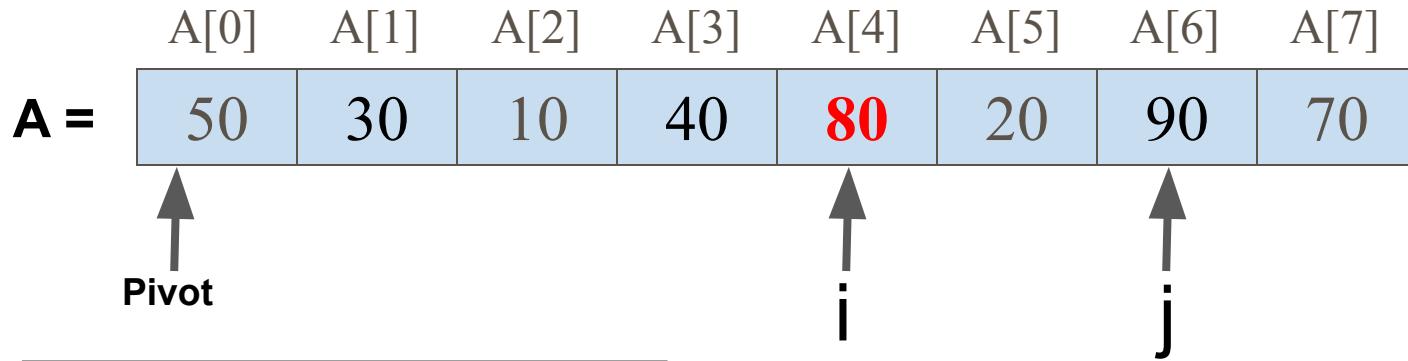
# Quick Sort



```
while (a [i] <= pivot)  
    i ++;
```

```
Is 40 < = 50 -TRUE  
    i++ (i = 4)
```

# Quick Sort

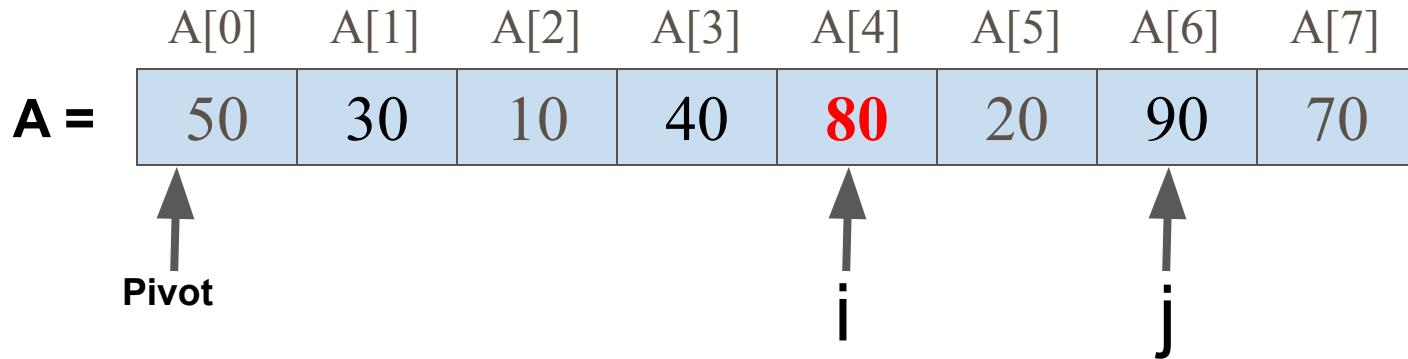


```
while (a [i] <= pivot)  
    i ++;
```

Is  $80 \leq 50$  -FALSE

Stop

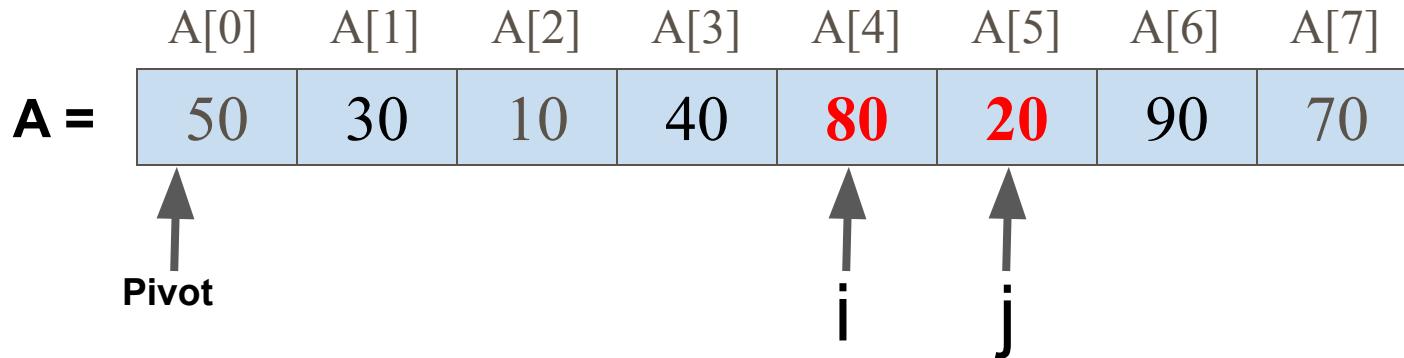
# Quick Sort



```
while ( a [j] > pivot)  
      j -- ;
```

```
Is 90 > 50 - TRUE  
J-- ( j=5)
```

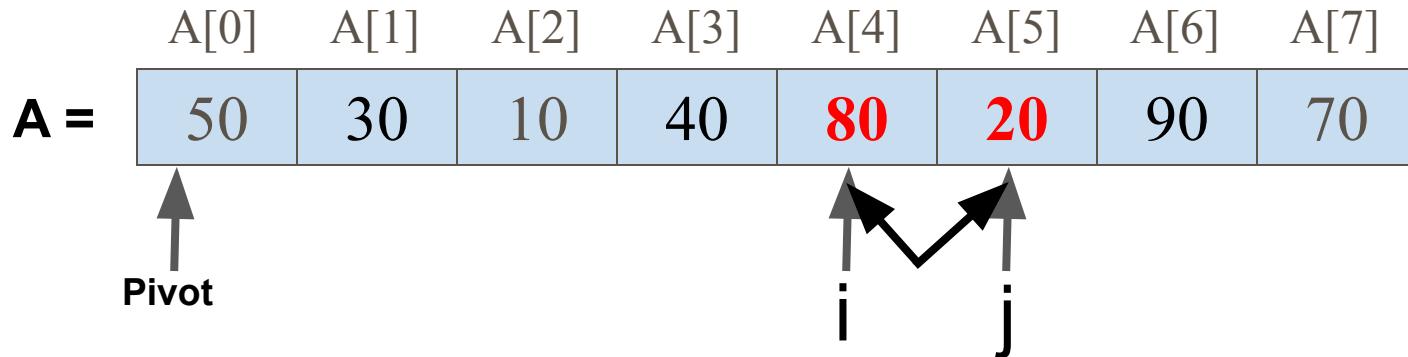
# Quick Sort



```
while ( a [j] > pivot)  
      j -- ;
```

Is 20 > 50 - FALSE  
Stop

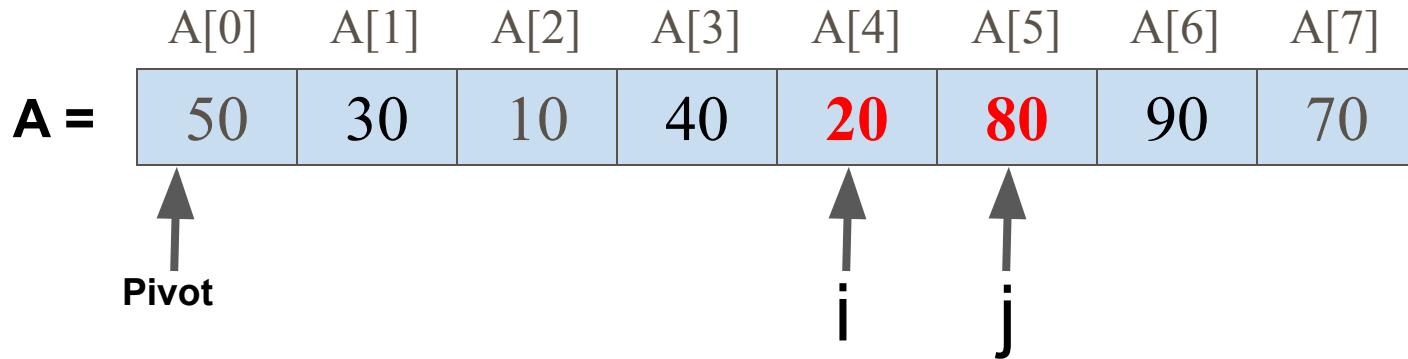
# Quick Sort



```
If (i < j) i.e. (4 < 5)  
swap(a[i],a[j])
```

```
Is 3 < 6 - TRUE  
Swap(80,20)
```

# Quick Sort



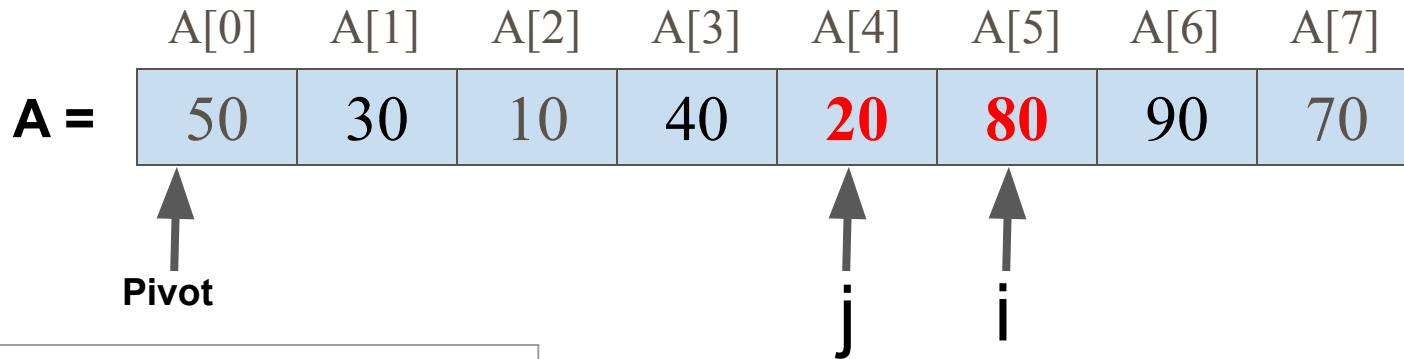
```
while (a [i] <= pivot)  
    i ++;
```

```
while ( a [j] > pivot)  
        j -- ;
```

```
Is 20 < = 50 -TRUE  
    i++ (i = 5)
```

```
Is 80 > 50 - TRUE  
    J-- ( j=4)
```

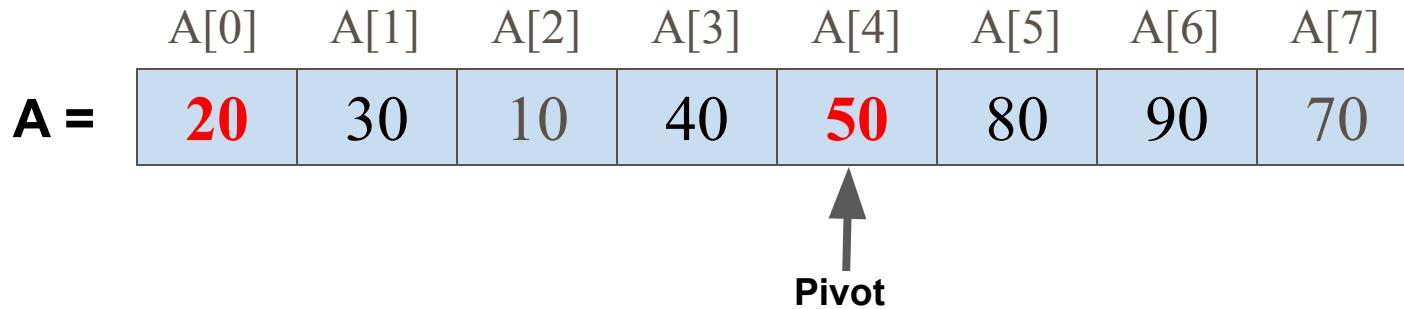
# Quick Sort



- Here i value becomes greater than j means i and j value gets crossed
- In this case, swap pivot and j value i.e. 50 and 20

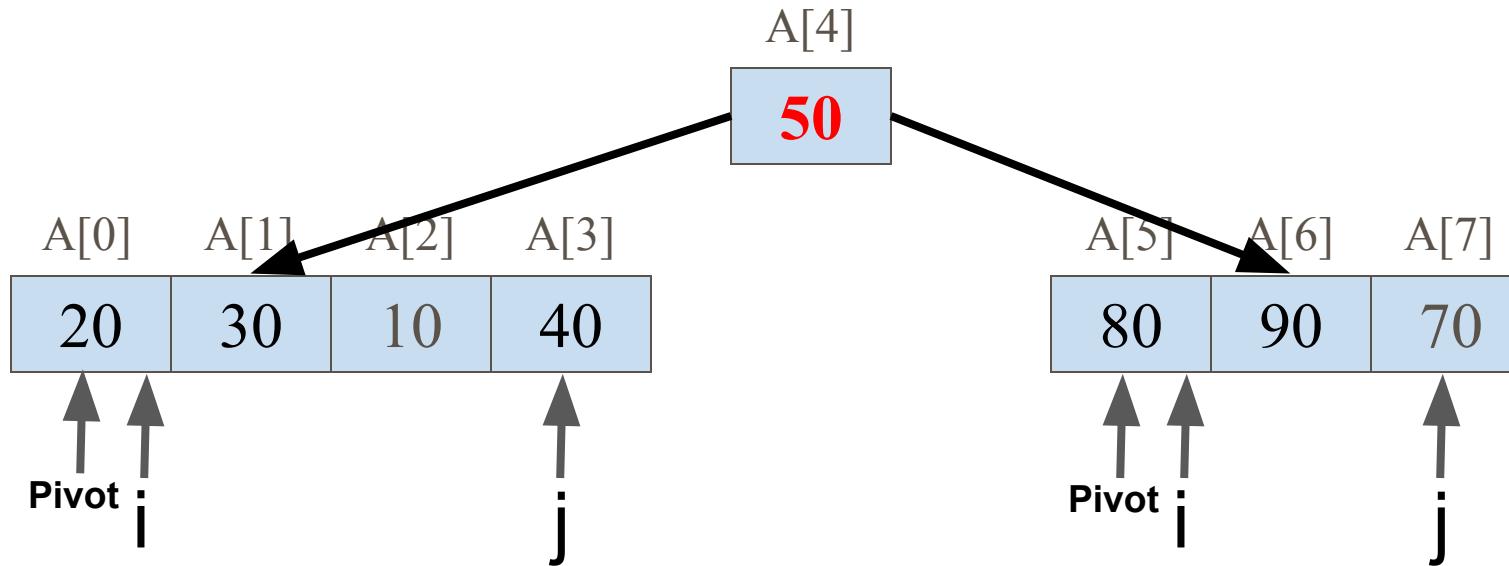
```
swap ( a [pivot], a [j] )
```

# Quick Sort



- We can observe here, all the values left of pivot are smaller and all the values right of pivot are greater.
- Therefore, array is partitioned into two sub arrays
- Continue same process for next partitions too

# Quick Sort



$A[0]$	$A[1]$	$A[2]$	$A[3]$	$A[4]$	$A[5]$	$A[6]$	$A[7]$	Sorted Array
10	20	30	40	50	70	80	90	

# Quick Sort

```
void Quicksort (int a [max], int low, int high)
{
    int m, i;
    if (low < high)
    {
        m = partition ( a, low, high ); /* Setting Pivot element */
        Quicksort ( a, low, m-1);      /* Splitting list */
        Quicksort ( a, m + 1, high);   /* Splitting list */
    }
}
```

# Quick Sort

```
int partition (int a [max], int low, int high )
{
    int pivot = a [low], i = low, j = high;
    while (( i <= j)
    {        while (a [i] <= pivot)
            i++;
        while ( a [j] > pivot)
            j--;
        if ( i < j)
            swap( a [i], a [j] );
    }
    swap ( a [low], a [j] );
    return ( j );
}
```

Swapping

```
temp = a[low];
a[low] = a[j];
a[j] = temp;
```