

Government College of Engineering, Jalgaon

(An Autonomous Institute of Govt of Maharashtra)

Department of Computer Engineering



Lab Manual

For

**CO359 Advanced Development Lab
(Python Programming)**

T. Y. B. Tech.(Computer)

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Objective: Get started with Python and learn the basic types and control flow statements.

Theory:

1. Introduction

Python is a high level, interpreted, general purpose, dynamic programming language. Python was conceived in late 1980s and its usage began from December 1989. The syntax of python programs can express concepts in fewer lines as compared to programs in C, C++ and Java.

Python can be used in multiple programming styles, including Object Oriented, Functional Programming, Procedural programming and Iterative styles. Python can be used in almost all operating system because its interpreter is available for many operating system. Python is free and open source software.

1.1 Installation

- Download python installer from link
<https://www.Python.org/downloads/>
- Download the .tgz file of Python from the above provided download link
<http://www.python.org/ftp/python/2.7.11/python-2.7.11.tgz>
- Unzip the downloaded file.
Tar xvfz Python-2.7.11.tgz
- Go to the directory
cd Python-2.7.11
- ./configure
- Build it.
- Make
- Su or sudo su if there is no root user
- Make install

2. Variables

2.1 Declaring Variables

A variable holds a value that may change. The process of writing the variable name is called Declaring the variable. In Python, variables need not to be

declared explicitly in order to reserve memory space as in other programming languages like C, Java etc. When we initialize the variable in Python, Python Interpreter automatically does the declaration process.

2.1 Initializing a Variable

- ❑ The general format of assignment statement is
variable=expression

E.g.

```

1.  >>>year=2017
    >>> name='Harish'

2.  >>>name1='Harish'
    >>>name2=name1
    >>>name2
    'Harish'           # Output
    >>

3.  >>>year=2016
    >>>year=2017
    >>>year
    2017               # Output

4.  >>>amount=50
    >>>amount
    50                 # Output
    >>>amount='Fifty'
    >>>amount
    'Fifty'           # Output

```

3. Standard Data Types

- ❑ Python has six basic data types

1. Numeric
2. String
3. List
4. Tuple
5. Dictionary
6. Boolean

3.1 Numeric

- ❑ Numeric data can be divided into integers and real numbers. Integer can themselves be positive or negative.

- Unlike many other programming languages, Python does not have any upper bound on the size of integers.

E.g.

```

1.  >>> n1=2           #Integer Number
    >>> n2=2.5         # Real Number
    >>>n1
    2                   # Output
    >>>n2
    2.5                 # Output
    >>>

2.  >>>5.2
    2                   # Output it is in version of Python 3 only
    >>>

3.  >>>5.0/2
    2.5                 # Output
    >>>

4.  >>>5/2
    2.5                 # Output: It is in the above version of Python 3
    >>>

```

3.2 String

- There are several operators such as slice operator([]) and ([:]), concat operator (+), repetition operator(*) etc. Slicing is used to take take out a subset of a string, repetition is used to repeat the same string several times.

E.g.

```

1.  >>>str1="GCOE"     # Store String Values
    >>>str1
    'GCOE'             # Output
    >>>str1 + "Jalgaon" # Use of + Operator
    'GCOEJalgaon'
    >>>str1 * 3         # Use of * Operator
    'GCOEGCOEGCOE'

2.  >>>str1="Harish"
    >>>str1[1]          # Output
    'a'
    >>>str1[0:2]
    'Ha'

```

3.

```
>>>str1="GCOEJalgaon"
>>>str1[1:10:2]          # Display all the alternate characters b/w
'CEago'                  index 1 to 8 i.e 1,3,5,7,9
```
4.

```
>>>length="GCOEJalgaon"
>>>print len(length)
11
```

3.3. List

- ❑ An array can contain only the same type of items while a list can contain different types of items.

E.g.

1.

```
>>>A=[1,"Harish",3.0,"Chetna"]    # First List
>>>B=["Vihaan",6]                # Second List
>>>A
[1,'Harish',3.0,'Chetna']
>>>A+B
[1, 'Harish', 3.0, 'Chetna', 'Vihaan', 6]
>>>B*3
['Vihaan', 6, 'Vihaan', 6, 'Vihaan', 6, ]
>>>A[0:2]
[1, 'Harish']
>>>
```

3.4 Tuple

- ❑ Similar to list, a tuple is also used to store sequence of items. Like a list, a tuple consists of items separated by commas. However, tuples are enclosed in parenthesis rather than within square brackets.

E.g.

1.

```
>>>A = (7, "Vihaan", 9, 10.0)
>>>A
(7, "Vihaan", 9, 10.0)          # Output
```

- ❑ Lists are mutable whereas Tuples are immutable. Tuples are read only list. Once the items are stored the tuple can not be modified.

3.5 Dictionary

- ❑ It is the same as the hash table type. The order of elements in a dictionary is undefined. But we can iterate over the following

1. The Keys

2. The Values
3. The Items (Key Value Pairs) in a dictionary

- ❑ A python dictionary is an unordered collection of key value pairs. When we have large amount of data, the dictionary data type is used. Keys and values can be of any type in dictionary.
- ❑ Items in dictionary are enclosed in the curly-braces { } and separated by the comma (,). A colon (:) is used to separate key from value. A key inside the square bracket [] is used for accessing the dictionary items.

E.g.

```
1. >>> dict1 = {1:"first line", "second" : 2}
>>>dict1[3] = " third line"
>>> dict1
{1:'first line', 'second' : 2 , 3:'third line'}
>>> dict1.keys()
[1, 'second' , 3]
>>>dict1.values( )
['first line', 2, 'third line']
```

3.6 Boolean

- ❑ True and False data is known as boolean data. The data types which stores this boolean data are known as boolean data types.

E.g.

```
1. >>> a = True
>>> type (a)
<type 'bool'>

>>> x = False
>>> type (x)
<type 'bool'>
```

3.7 Sets

- ❑ The list and dictionaries in python are known as sequence or order collection of data. However in python, we also have one data type which is an unordered collection of data known as set.
- ❑ Union, Intersection, Difference and symmetric difference are some operations which are performed on sets.

E.g.

```
# Defining Sets
```

```

1. >>>set1 = set([1, 2, 4, 1, 2, 8, 5, 4])
   >>>set2 = set([1, 9, 3, 2, 5])

   >>>print set1
   set([8, 1, 2, 4, 5])
   >>>print set2
   set([1, 2, 3, 5, 9])

   >>> intersection = set1 & set2
   >>> print intersection
   set([1, 2, 5])

   >>>union = set1 | set2
   >>>print union
   set([1, 2, 3, 4, 5, 8, 9])

   >>>difference = set1 - set2
   >>>print difference
   set([8, 4])

   >>>symm_diff = set1 ^ set2
   >>>print symm_diff
   set([3, 4, 8, 9])

```

3.8 type() function

- ❑ type() function in python programming language is a built in function which returns the data types of any arbitrary object.
- ❑ The object is passed as an arguments to the type() function. The type() function can take anything as an argument and return its data type such as integer, strings, dictionaries, lists, classes, modules, tuples, functions etc

E.g.

```

1. >>> x = 10
   >>> type(x)
   <type 'int'>

2. >>> type('Vihaan')
   <type 'str'>

3. >>> import os
   >>> type(os)

```

```
<type 'module'>
```

```
4. >>> tup = (1, 2, 3)
>>> type(tup)
<type 'tuple'>
```

```
5. >>> li = [1, 2, 3]
>>> type(li)
<type 'list'>
```

4. Operators

- ❑ Operators are construct used to modify the values of operands.

4.1 Arithmetic Operators

```
>>> x = 10
>>> y = 20
>>> z = 0
```

```
>>>z = x + y
>>> print z
30
```

4.2 Comparison

```
>>> x = 10
>>> y = 20
>>> z = 0
```

```
>>> if (x == y):
        print " x is equal to y "
    else:
        Print " x is not equal to y "
x is not equal to y                                # Output
```

4.3 Assignment Operator

```
>>> x = 10
>>> y = 20
>>> y += x
>>> print y
30                                                    # Output
```


4.4. Bitwise Operator

```
>>> x = 10           # 10 = 0000 1010
>>> y = 12           # 12 = 0000 1100
>>> z = 0
```

```
# Bitwise AND
```

```
>>> z = x & y
```

```
>>> print z
```

```
8
```

```
# 8 = 0000 1000
```

4.5 Logical Operator

```
>>> x = True
```

```
>>> y = False
```

```
>>> print (x and y)
```

```
False
```

5. Control Statements

Followings are the Control Statements

5.1 The for Loop

Syntax

```
>>> for x in y :
           Block 1
           else:           # optional
           Block 2
```

e.g.

```
1. >>> for letter in 'HARISH' :
           Print ' Current Letter : ', letter
```

```
# Output:
```

```
Current Letter : H
```

```
Current Letter : A
```

```
Current Letter : R
```

```
Current Letter : I
```

```
Current Letter : S
```

```
Current Letter : H
```

```
2. >>> subjects = ["APL", "OS", "DBMS", "DAA", "FMIS", "AIES"]
```

```
>>> for x in subjects:
    print(x)
```

```
# Output
```

```
APL
```

```
OS
```

```
DBMS
```

```
DAA
```

```
FMIS
```

```
AIES
```

```
3. >>> for x in range(4):
    print(x)
    else:
        print ('Else Part')
```

```
0
```

```
1
```

```
2
```

```
3
```

```
Else Part
```

5.2 Range () Function

```
>>> range(8)
```

```
[0, 1, 2, 3, 4, 5, 6, 7]
```

```
>>> range(3, 9)
```

```
[3, 4, 5, 6, 7, 8]
```

```
>>> range(3, 40, 5)
```

```
[3, 8, 13, 18, 23, 28, 33, 38]
```

```
>>> subjects = ["APL", "OS", "DBMS", "DAA", "FMIS", "AIES"]
```

```
>>> for index in range(len(subjects)):
```

```
    print 'The Subject is : ', subjects[index]
```

```
# Output
```

```
The Subject is : APL
```

```
The Subject is : OS
```

```
The Subject is : DBMS
```

```
The Subject is : DAA
```

```
The Subject is : FMIS
```

The Subject is : AIES

5.3 while statement

Syntax:

```
>>> while condition :
        Block
    else:                                #optional
        Statement
```

E.g:

```
>>> count = 0
>>>while count < 6:
        print count
        Count += 1
```

Output

```
0
1
2
3
4
5
```

5.4 break and continue Statements

E.g:

1. # Print first five numbers.

```
>>> count = 2
>>> while True :
        print count
        count = count + 2
        If count >= 12 :
            break
```

Output

```
2
4
6
8
10
```

2. #Print first five numbers.

```
>>> for i in range(1,10):
        If i % 2!= 0 :
            continue
```

```

        print i
# Output
2
4
6
8

```

5.5 if elif else Statement

Syntax:

1.

```
>>> if expression :
        statement1
        else :
        statement2
```
2.

```
>>> if expression1 :
        statement1
        elif expression2 :
        statement2
        elif expression3 :
        statement3
        else expression4 :
        statement4
```

E.g:

```

>>>var = 100
        if (var == 100) :
            print "Value of expression is 100"

```

#Output

Value of expression is 100

6. Input from keyboard

There are two way to provide input from keyboard:

6.1 input() function

- ❑ input() function has an optional parameter, which is the prompt string.
- ❑ When the input() function is called in order to take input from the user then the execution of program halts and wait for the user to provide an input.

E.g

```

What is your name? 'John'           # Output
Hello John!

```

```
>>>age = input("Enter your age?")
>>>print age
```

```
Enter your age? 32                # Output
32
```

```
>>>hobby = input("What are your hobbies?")
>>>print hobby
```

```
What are your hobbies? ['playing' , 'sketching']    #Output
['playing' , 'sketching']
```

```
>>> type(name)
<type 'str'>
```

```
>>>type(age)
<type 'int'>
```

```
>>>type(hobby)
<type 'list'>
```

6.2 raw_input() function

- ❑ raw_input() also take the input from the user but it does not interpret the input and also it returns the input of the user without doing any changes.

E.g:

```
# No casting
```

```
>>> age = raw_input("What is your age?")
```

```
What is your age? 46                #Output
```

```
>>>type(age)
```

```
<type 'str'>                        #input is stored as string
```

```
#Using casting function to convert input to integer
```

```
>>>age = int(raw_input("What is your age?"))
```

```
What is your age? 46
```

```
>>>type(age)
```

```
<type 'int'>                        #input is stored as integer
```

Lab practice:

1. Write a Python program to find square root of a number
2. Write a Python program to find the area of a rectangle
3. Write a Python program to swap the values of two variables
- 4. Write a program for python data structures: list, dictionaries and tuples.**
5. Write a Python program to find whether a number is even or odd.
6. Write a Python program to check the largest among the given three numbers.
7. Write a Python program to check if the input year is leap or not.
- 8. Write a Python program to display the fibonacci sequence for n terms.**
9. Write a Python program to demonstrate while loop with else.
10. Write a Python program to print the prime numbers for a user provided range.
- 11. Write a Python program to perform operations on word “governmentcollege”, extract second letter, extract first four letters and extract last six letters.**

Course Teacher Sign with Date