

# Searching And Sorting Techniques

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# Searching

- Need of Searching and Sorting
- Basic Concepts
  - Sort Orders
  - Sort Stability
  - Sorting Efficiency
  - Passes
- Searching Techniques
- Sorting Techniques

# Sorting Stability

Name	Subject	Marks
Vihaan	FDSP	78
Amit	DC	65
Vihaan	DC	56
Ritesh	DC	45
Rohit	FDSP	87

a. Unsorted List

Name	Subject	Marks
Amit	DC	65
Ritesh	DC	45
Rohit	FDSP	87
Vihaan	FDSP	78
Vihaan	DC	56

b. Sorted List (Stable)

e.g. Bubble, selection, insertion,  
merge sort

Name	Subject	Marks
Amit	DC	65
Ritesh	DC	45
Rohit	FDSP	87
Vihaan	DC	56
Vihaan	FDSP	78

c. Sorted List (UnStable)

e.g. Quik, shell, radix sort

# Searching Techniques

```
graph TD; A[Searching Techniques] --> B[Linear Search]; A --> C[Binary Search];
```

## Linear Search

- Sequential Search, start from first element
- It Compares searching element with each item in the list.
- Stop either item found or end of the array is encountered
- Search may be successful or Unsuccessful

## Binary Search

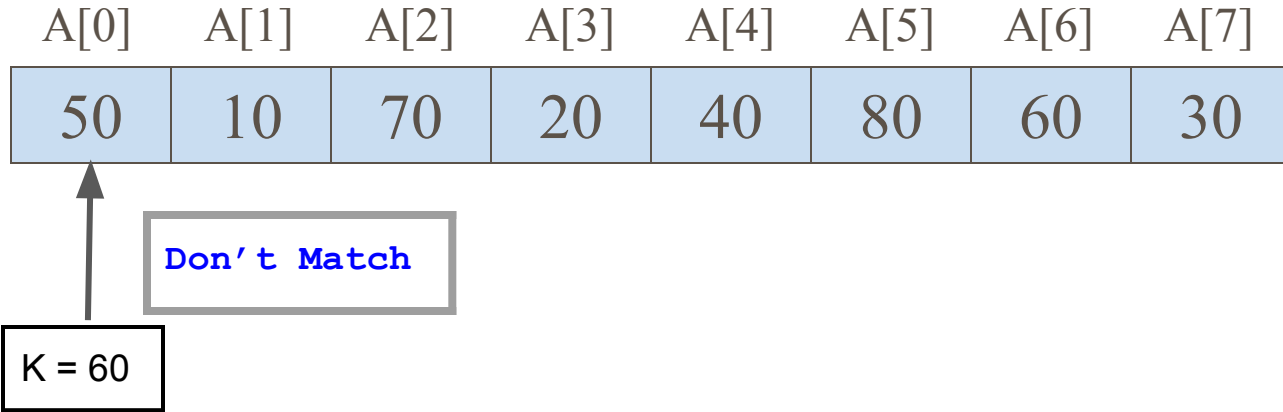
- Data Must be in Sorted Order
- Find the mid item from the list, say mid
- Compare searching key, say K, with mid.
- If key,  $k < \text{mid}$ , then searching key K may present to the left side of array;
- Otherwise, searching key, K may present right side of an array
- Continue above two steps till search is successful or unsuccessful.

# Linear Search

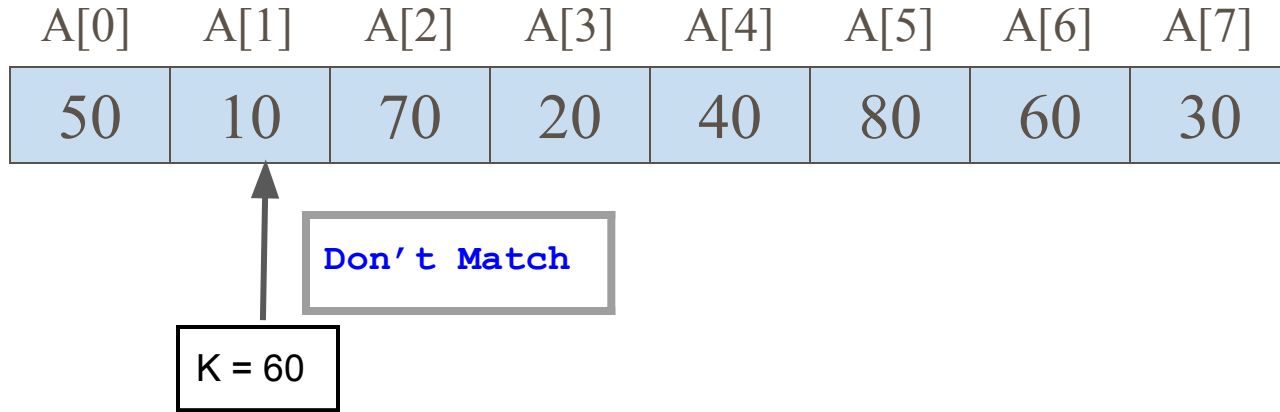
A[0]	A[1]	A[2]	A[3]	A[4]	A[5]	A[6]	A[7]
50	10	70	20	40	80	60	30

Searching Key ( K ) = 60 ?

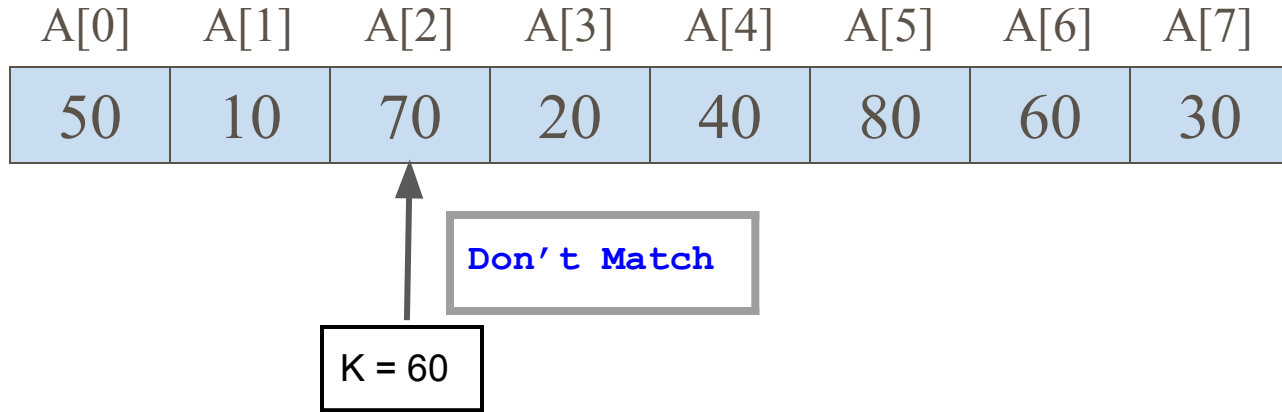
# Linear Search



# Linear Search

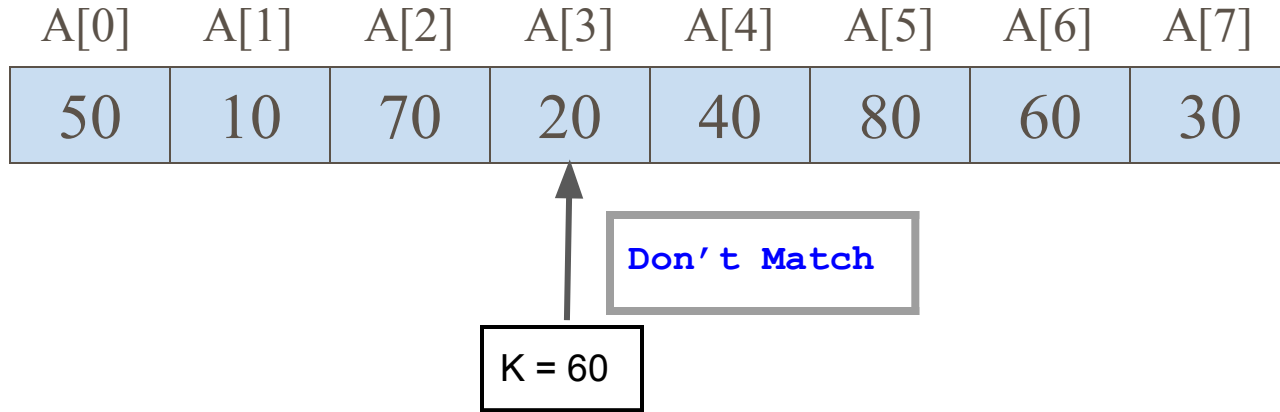


# Linear Search

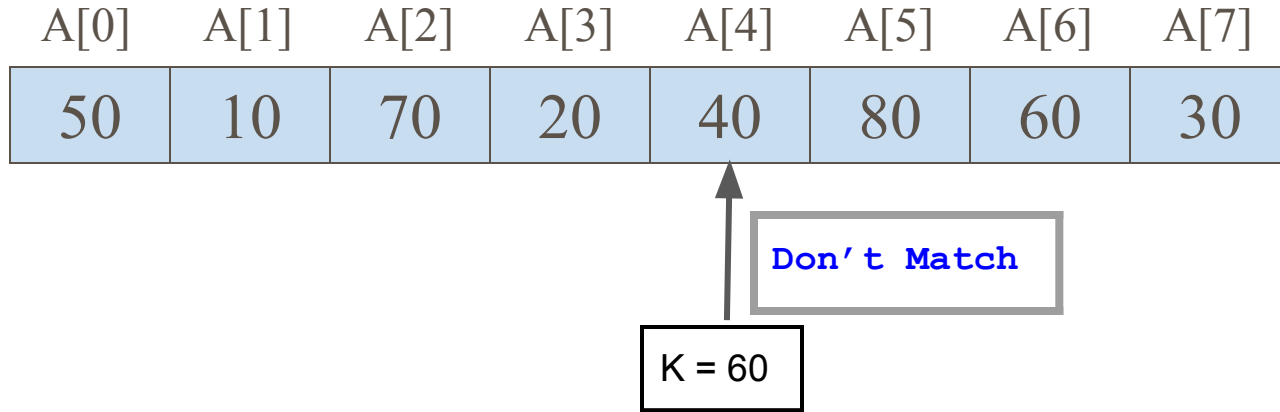




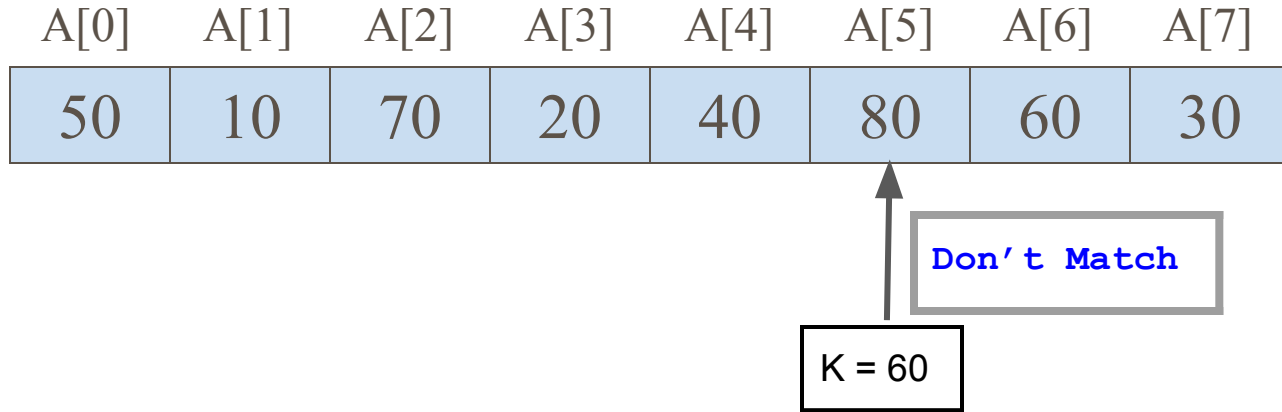
# Linear Search



# Linear Search

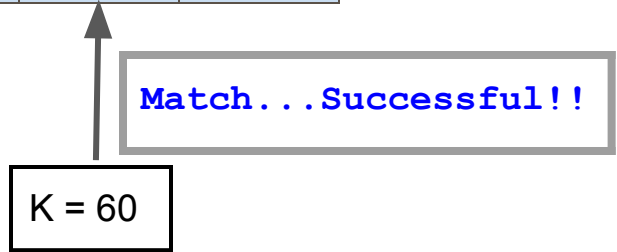


# Linear Search



# Linear Search

A[0]	A[1]	A[2]	A[3]	A[4]	A[5]	A[6]	A[7]
50	10	70	20	40	80	60	30



Searching Key ( K ) = 60 : **Found**

Time Complexity =  $O ( n )$

# Linear Search

A[0]	A[1]	A[2]	A[3]	A[4]	A[5]	A[6]	A[7]
50	10	70	20	40	80	60	30

K = 60

Search Successful!!

## Analysis of Linear Search:

- Best Case
- Worst Case
- Average Case

# Linear Search

A[0]	A[1]	A[2]	A[3]	A[4]	A[5]	A[6]	A[7]
50	10	70	20	40	80	60	30

## Advantages :

- It's very easy to understand and implement
- Data does not require in any particular order

## Disadvantages :

- It has very poor efficiency
- Performance of the algorithm scales linearly with the size of the input
- It is slower than other searching Algorithms

K = 60

Search Successful!!

# Linear Search

```
void ls(int array[10],int n,int search)
{
    int i;
    for (i = 0; i < n; i++)
    {
        if (array[i] == search)    /* If required element is found */
        {
            printf("%d is present at location %d.\n", search, i+1);
            break;
        }
    }
    if (i == n)
        printf("%d isn't present in the array.\n", search);
}
```

# Binary Search

A[0]	A[1]	A[2]	A[3]	A[4]	A[5]	A[6]	A[7]	A[8]
10	20	30	40	50	60	70	80	90

Searching Key ( K ) = 70 ?



# Binary Search

A[0]	A[1]	A[2]	A[3]	A[4]	A[5]	A[6]	A[7]	A[8]
10	20	30	40	50	60	70	80	90

1. Find mid ?
2. Compare mid with key(K)
3. If  $K == A[mid]$   
    successful
4. If  $K > A[mid]$   
    search right sub list  
    else  
    search Left sub list.
5. Stop

**First find mid**  
 $mid = \text{Floor}[(low+high)/2]$

Here,  
    Low = 0, high = 8  
    mid =  $\text{Floor}[(0+8)/2]$   
    Mid = 4  
i.e.  $A[mid] = A[4] = 50$

**Then, follow given steps**

# Binary Search

A[0]	A[1]	A[2]	A[3]	A[4]	A[5]	A[6]	A[7]	A[8]
10	20	30	40	50	60	70	80	90

**K = 70**

Here,  $K > A[\text{mid}]$   
Process Right Sub Array

So, here,

Low = 5, high = 8  
 $\text{mid} = \text{floor} [(5+8) / 2]$   
mid = 6

Thus

$A[\text{mid}] = 70$

# Binary Search

A[0]	A[1]	A[2]	A[3]	A[4]	A[5]	A[6]	A[7]	A[8]
10	20	30	40	50	60	70	80	90

```
Here, A[mid] =70
Therefore,
    K == A[mid]
    Return Search
Successful
```

**K = 70**

**Search Successful!!**

**Time Complexity =  $O(\log(n))$**

# Binary Search

```
void bs(int array[10],int low,int high,int search)
{   int mid;
    mid = (low+high)/2;
    while (low <= high)
    { if (array[mid] < search)
        low = mid + 1;
      else if (array[mid] == search)
      {   printf("%d found at location %d.\n", search, mid+1);
          break;
        }
      else
          high = mid - 1;

        mid = (low + high)/2;
    }
    if (low > high)
        printf("Not found! %d isn't present in the list.\n", search);
}
```